Clayfighter attack

Still stance – The character walks over to its enemy and is ready to fight. His head is nodding a little fast. He’s standing still. He moves his arms and fins a little fast.

Walking stance – All four tentacles make my character walk. His tentacles push him to make him walk fast.

Low attack – The tentacles will knock off the enemy’s legs like a whip.

High attack – Big Fish uses his fins to punch the enemy in the face. His tentacles will stretch out and kick the enemy’s stomach and make it fall to the ground.

Special attack – Big Fish makes a super swim. He starts to glow before he attacks with the super swim.

Taunt – Big Fish wins the match. He’s better than anyone else in the game.

My designs allow my attacks. They will work. They are 89% effective when considering the above. The taunt is 11% non-effective, because I couldn’t come up with anything.